**PRAKTIKUM 06**

**Enkapsulasi**

**Latihan Membuat Game**

(Disusun Untuk Tugas Kuliah Praktikum Pemograman Berorientasi Objek (A) Semester 3)



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Dosen Pembimbing :

**Adi Wahyu Pribadi , S.Si., M.Kom.**

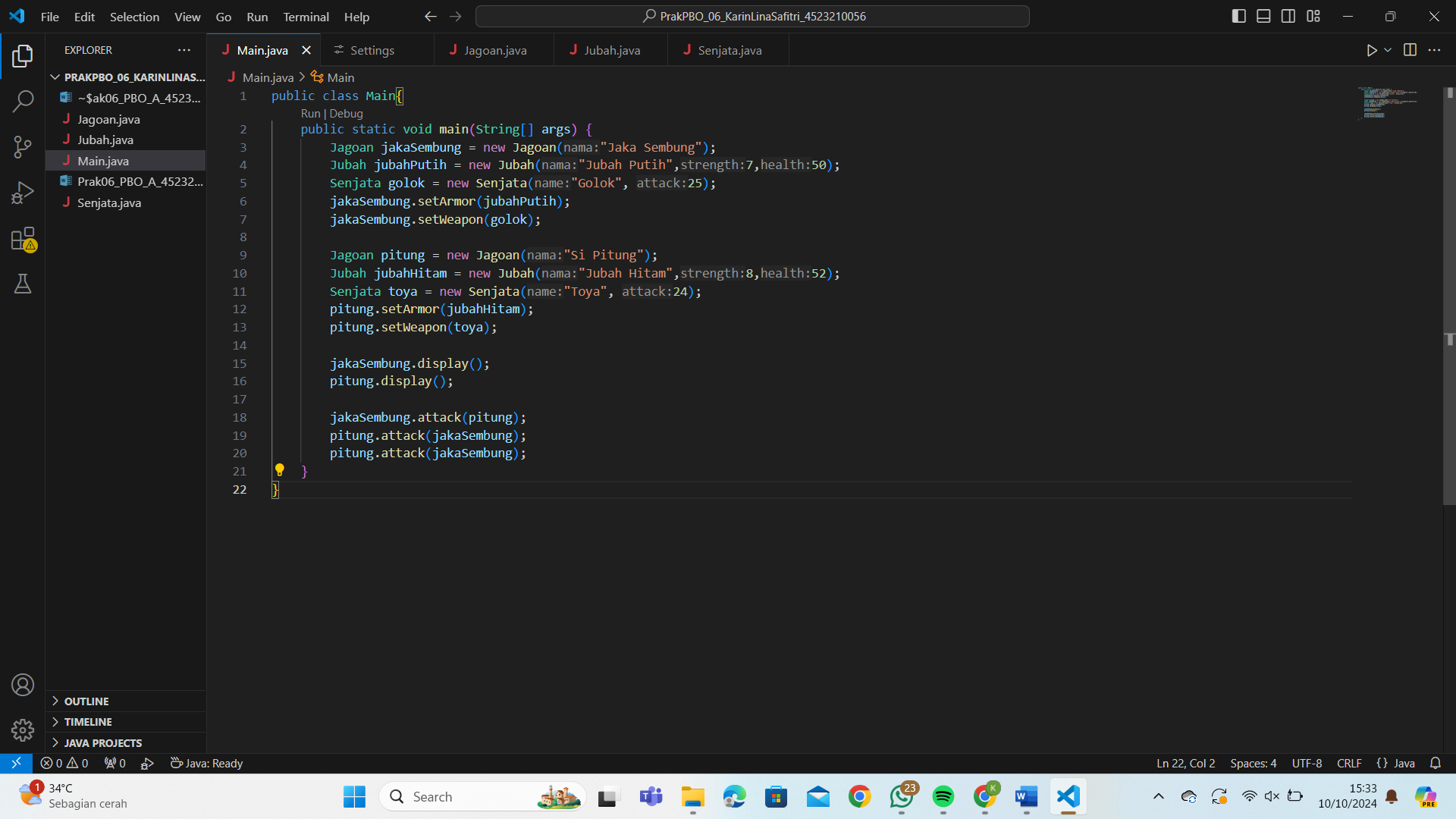
**FAKULTAS TEKNIK**

**UNIVERSITAS PANCASILA**

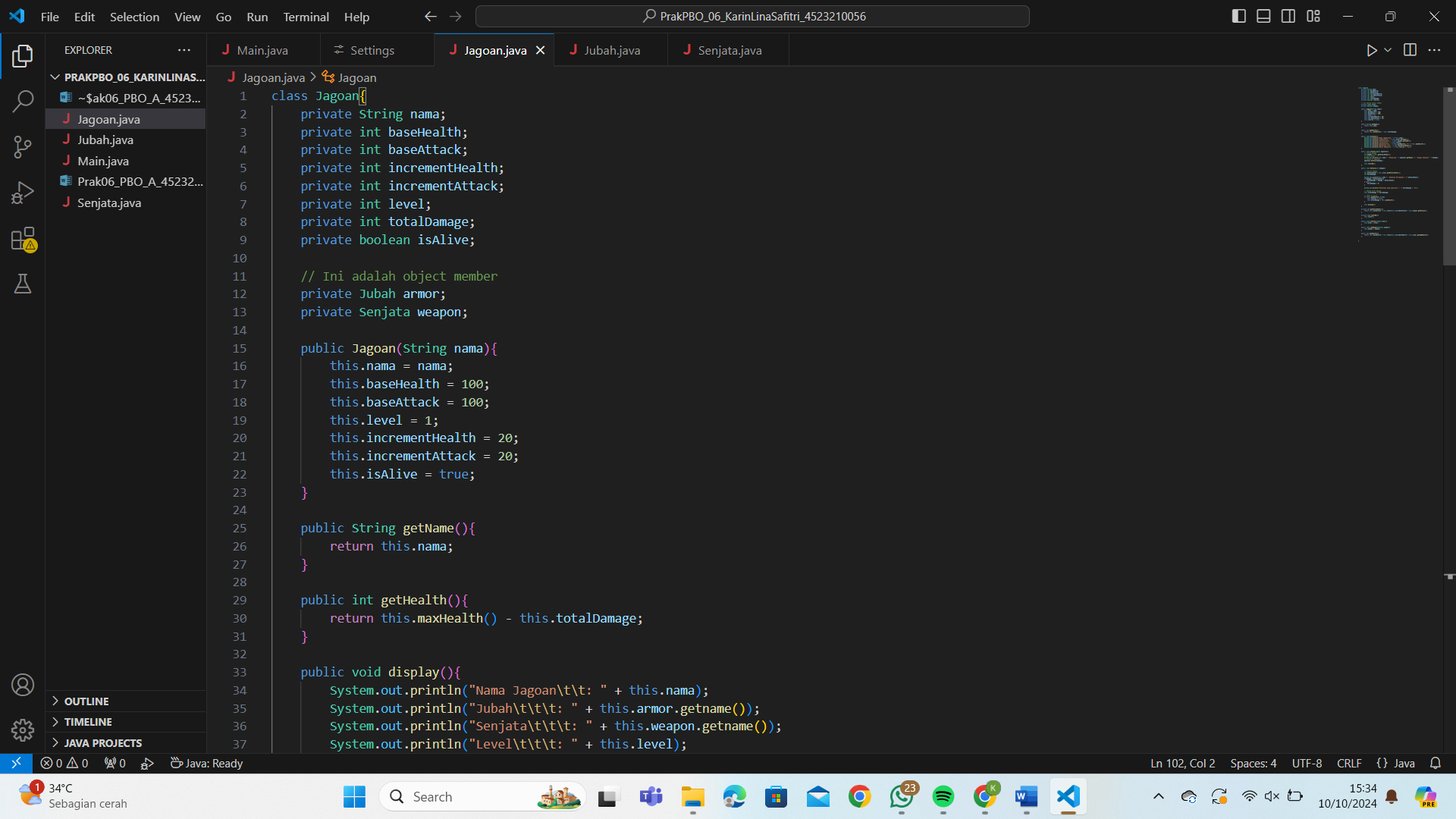
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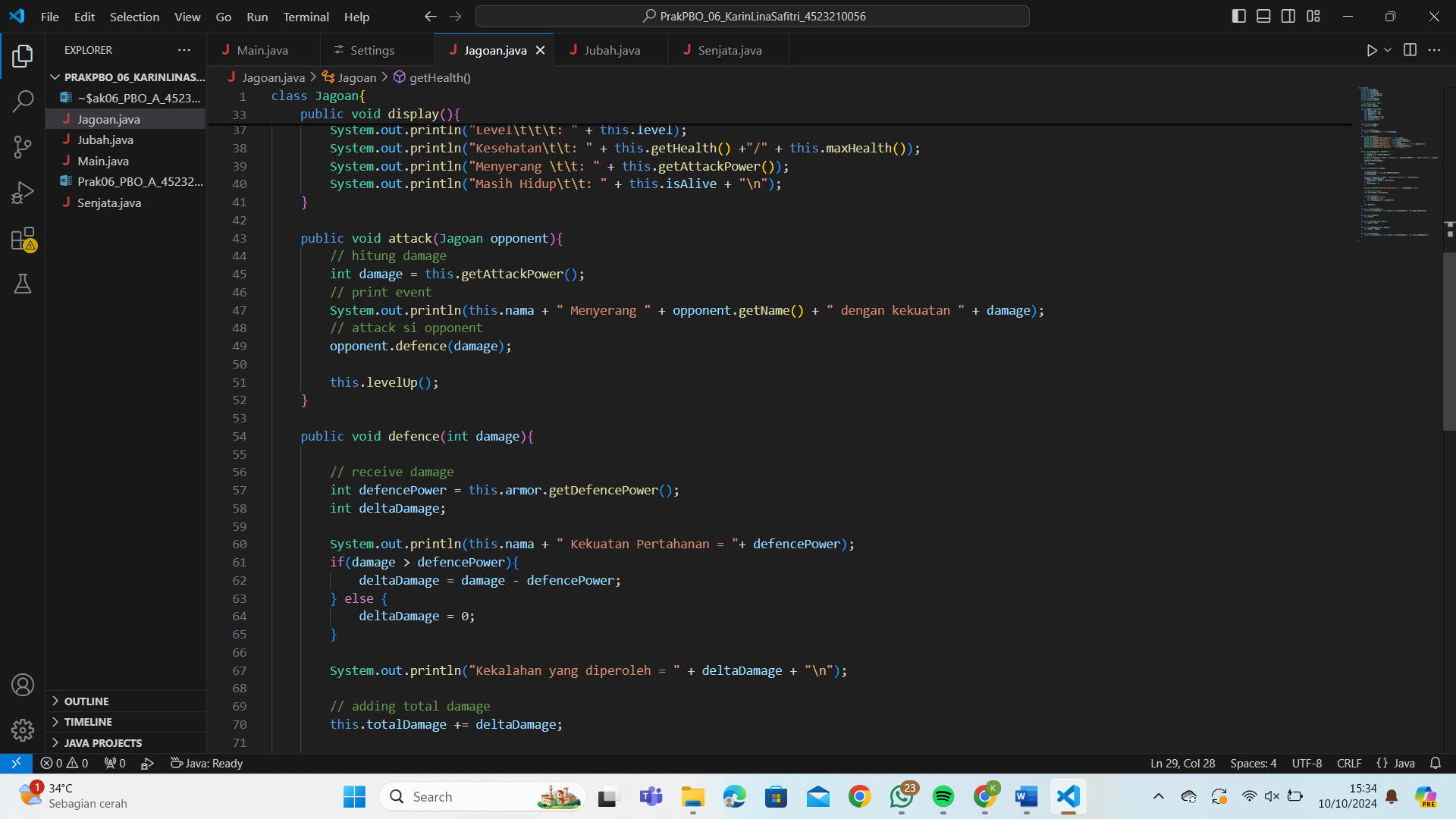
**2024**

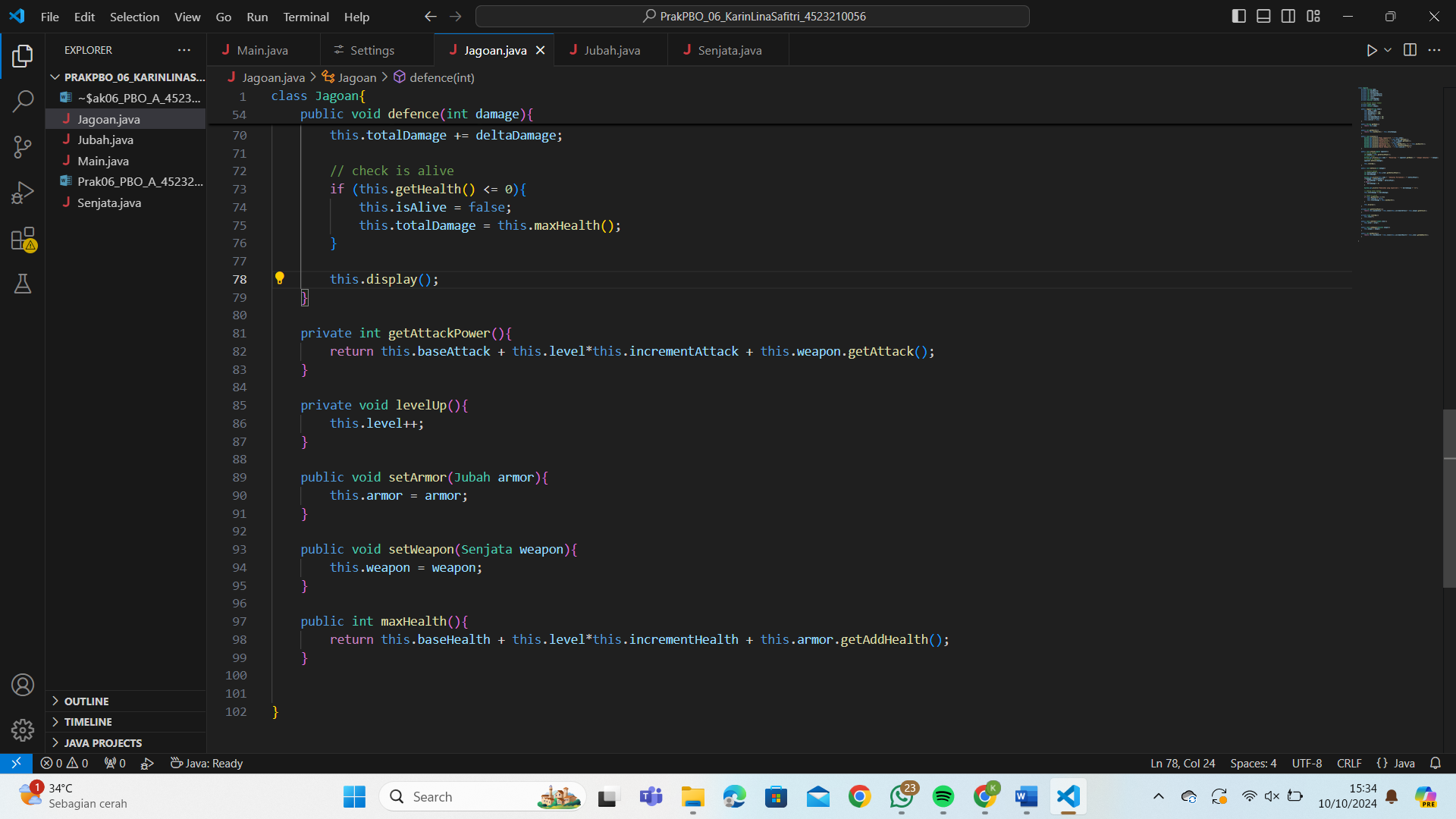
* Main java



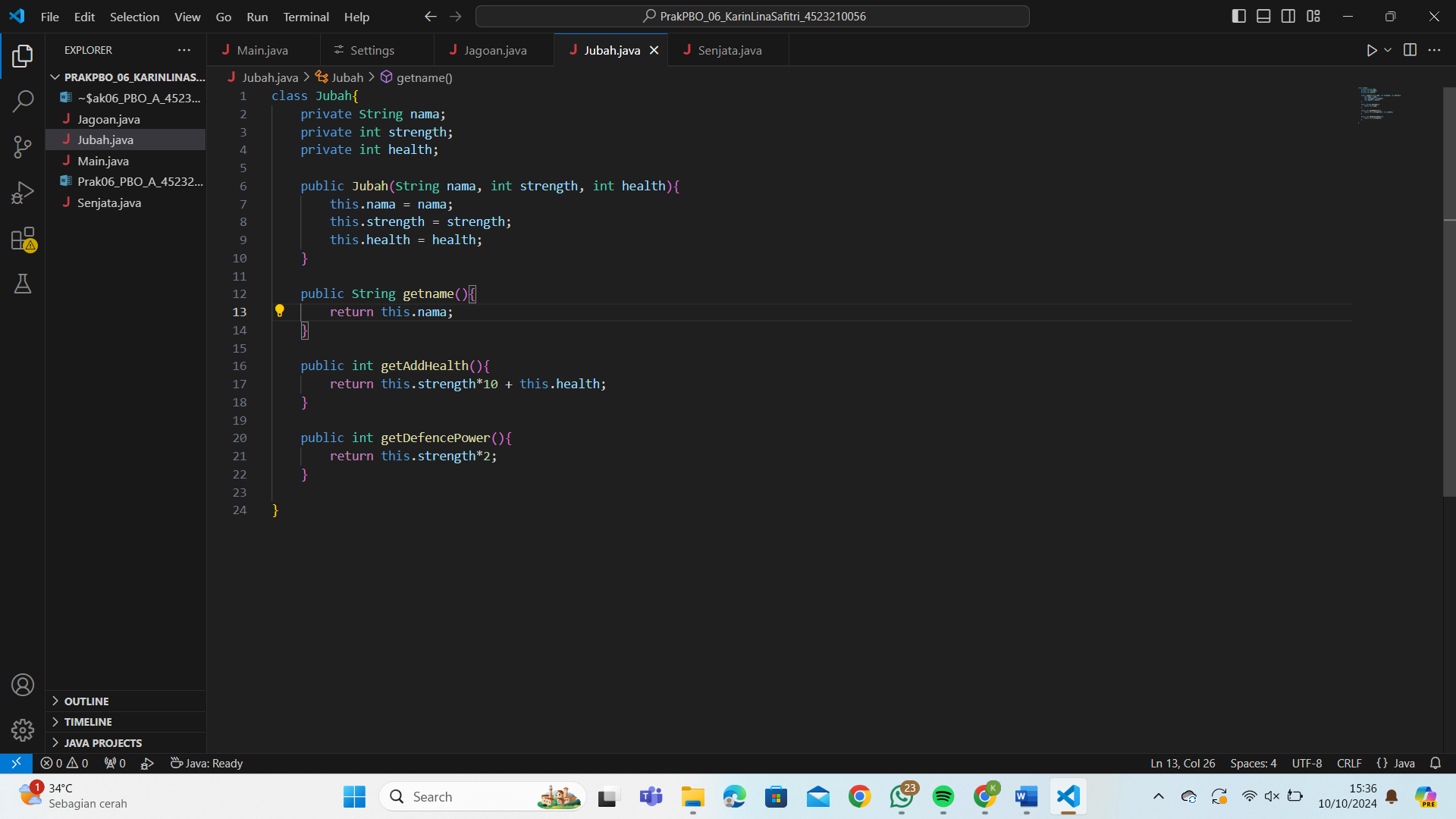
* Jagoan.java



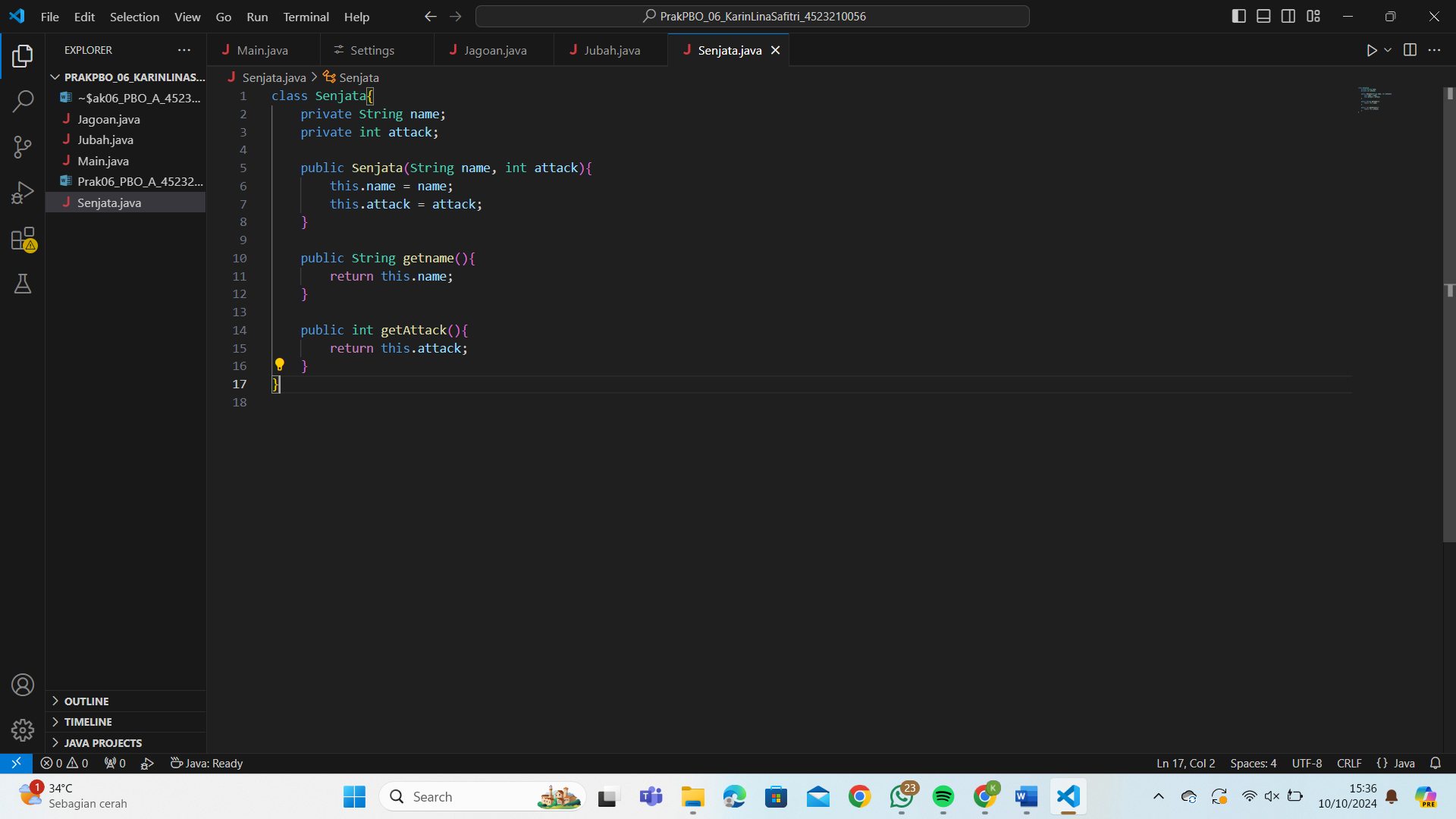




* Jubah.java



* Senjata.java



* Hasil Running

